

Online Check-In Process

PLEASE READ THE FOLLOWING IN ITS ENTIRETY AS IT CONTAINS IMPORTANT INFORMATION ABOUT EVENT REGISTRATION

To complete the online check-in please follow these instructions:

1. Log in to your GOTSoccer team page
2. Click on the event name located under "Event Registration History"
3. Click on the "Documents" tab on the far right
4. Load Documents

The following documents must be uploaded into your team's GOTSoccer account no later than **15 days prior tournament start date**. Any changes made after the deadline may disqualify you from Online Check-In unless communicated to the Soccer office.

- Approved/Certified Roster from your State/National Association
- Player Passes
- Individual Players- Medical Waiver (US Club or US Youth)
- [Click Here for US Club Soccer Waiver](#)
- [Click Here for US Youth Soccer Waiver](#)
- *Club medical forms are accepted*

Please note:

All uploaded files should be in PDF format. Documents uploaded in JPEG format will not be accepted. No photos of documents will be accepted.

Documents should be uploaded as 1 file per category rather than individually scanned and uploaded. Example:

- Document 1: Official Approved Roster
- Document 2: Player Passes
- Document 3: Individual Player Medical Waivers

In addition to the above documents, the team's coach must bring; Team Roster, Each Player's Pass, and Medical Release Forms with them **to each game**.



Accepted Teams Information

F) AWARDS

All U9/10 boys and girls will receive participation medals.

One big trophy and Champions medals will be presented to each Bracket Champion U11-U15. Each finalist will receive a 2nd place medal. Please come to the field HQ after your last game for a presentation if your team qualifies!

G) FIELDS & TRAVEL DIRECTIONS

CT Rush Columbus Day Challenge - [CLICK HERE](#)

COPA November - [CLICK HERE](#)

H) WEATHER-RELATED ALERTS

We avoid cancelling games due to adverse weather if at all possible, and choose venues that have a high resistance to adverse conditions. So do not assume games are being cancelled without firm confirmation. Also, do NOT assume that the weather conditions outside your window are the same at the gamesite fields; experience has shown that weather patterns in our area can be highly localized.

In the event of lightning, we will cease play immediately. We may also suspend play in the event of a substantial downpour. Games in the second half will likely be declared as completed. Please have your team get to shelter, and have a system for contacting each team member. Twenty minutes after a stoppage, send ONE team representative to HQ, where we will inform all affected teams of the current status of play, and when we expect to resume.

The primary online site for information during the event is the Tournament Schedule Homepage, where weather updates will appear as warranted.

